

2019 HALTON MINOR FLAG FOOTBALL RULES

Milton – Oakville

GAME PROCEDURES

- Start at the 45 and have a 5 yard space to the 55 yard line, which would be deemed the offensive end-zone. If stepped out of would be a safety, as well if they flag the QB within that 5 yd. space or get the ball carrier behind the 50 yd. line this is also a safety. The 30-25 is our no run zone as well as the 5 yd. area to the end-zone
- Time is kept by the referee
- 20 minutes half's running time 2-5 min halftime. Just alert the team when there is about 2 minutes left.
- 3 downs to get to the 25 yd. line and if so another 3 downs are granted to have the chance at a touchdown
- Pee-Wee-Bantam rushing allowed we rush from 7 yards away not 12. Our Tyke-Atom divisions have no rushing.
- Center to quarterback exchange not completed results in a dead ball and next down. If the center has to turn sideways to hike it back to the quarterback it is OK. Tyke division refs can give them another chance or two.
- All players are eligible to receive a pass.
- No kicking or punting.
- Most penalties are five yards and assessed from the line of scrimmage. Most offensive penalties will result in a loss of down. All defensive penalties will result in an automatic first down.
- Except for flag guarding, diving and jumping which will be a 5 yard penalty from the spot of infraction

LINE OF SCRIMMAGE

- Atom-Bantam once the exchange is made the defenders can peruse the ball carrier behind the line of scrimmage. Only in Tyke must they wait for the ball carrier to cross the LOS.
- As many run plays as we like just not within the 2 enforced no run zone areas.

INTERCEPTIONS

- Tyke division it will continue to just be a change of possession
- Atom-Bantam an interception can be returned for 6 points and the option to go for a 1 or 2 point convert after at the other end. The defense has to cross the 50 for the touchdown not the 55 to avoid running into the adjacent game.
- Interceptions not returned for a TD result in a change of possession with the team starting at the 50 yd. line.
- Interceptions not returned for a TD will result in the teams starting on offense from where they returned the interception to.
- If a Quarterback crosses the line of scrimmage when throwing the refs should wait to see if it is intercepted before calling it a dead ball foul.

DOUBLE PASS

- If a receiver is line up behind the quarterback they are allowed to receive a pass and then throw a forward pass down field. This has been allowed in years past, but not all the coaches knew about it so we will continue on with this as a legal play at all divisions

