

Cheat Sheet

- Six Players on the field per team
- Four steamboats then rush
 - **Note:** QB can scramble but not go over line of scrimmage
- Must complete 2 of 3 passes over 10 yds
 - **Note:** If pass is less than 10 yds – credit for yards but counts as incomplete pass
- Each quarter is 15 minutes & 3 plays
 - **Note:** Only stoppage of time is official time out or team calling time out. Same as touch football each team gets 1 time out (per half) plus a floater
- Converts 2 points from 10 yd line or 1 point kick from 10 yd line
- Successful field goal – receiving team has option of scrimmaging from their 35 yd line
- Cannot catch a ball and punt for single
- No yds on punts and singles in end zone same rules as Mississauga Touch Football
- With 3 plays to go an accepted penalty does not count as a play
 - **Note:** Declined penalty counts as play